Application or Docket Number - PATENT APPLICATION FEE DETERMINATION RECORD 14 225,100501 Effective October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS 0 minus 20= XS 9= XS18= OR 0 INDEPENDENT CLAIMS d minus 3 = X43= X86= OR O MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= 0 \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR. TOTAL 770 CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY (Column 1) OR SMALL ENTITY (Column 2) (Column 3) CLAIMS HIGHEST ADDI-Þ ADDI-REMAINING NUMBER PRESENT NDMENT RATE TIONAL **AFTER** PREVIOUSLY RATE TIONAL EXTRA AMENDMENT PAID FOR FEE FEE **Total** Minus X\$ 9= X\$18= OR AME Independent Minus X43= X86= OA FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST REMAINING ADDI-ADDI-NUMBER PRESENT **AMENDMENT** TIONAL **AFTER** RATE TIONAL PREVIOUSLY RATE **EXTRA** AMENDMENT **PAID FOR** FEE FEE Total Minus \*\* X\$ 9= X\$18= OR Independent Minus X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column: 2) (Column 3) CLAIMS HIGHEST. O REMAINING ADDI-ADDI-NUMBER PRESENT ENT AFTER PREVIOUSLY **EXTRA** RATE TIONAL RATE TIONAL AMENDMENT **PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus =

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

OR

X86=

+290=

TOTAL

X43=

+145=

ADDIT. FÉE

TOTAL

<sup>\*\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."